

Updated 4/25/17

# COGYLA 1<sup>st</sup>/2<sup>nd</sup> Grade Rules Summary

*(These include the local modifications made by COGYLA. Please refer to USLacrosse 2017 Youth Girls' Rulebook- 8U for complete rules and clarifications)*

<b>Players</b>	4v4 no goalies
<b>Field Size</b>	Cross field, 60-70yd by 35-45yd
<b>Equipment</b>	stick, mouthguard, goggles, soft ball (NOCSAE balls are permitted)
<b>Time</b>	2- 20 min. running halves; 5 min. halftime; 2- 2 min. timeouts per team, clock stops on all timeouts
<b>Goal Size</b>	3' x 3' (4' x 4' and 6'x6' allowable for this year)
<b>Carded Fouls</b>	Player removed for 2 min. for yellow card; player out for game if red card. Team does not play short (sub goes in)
<b>Checking</b>	No checking
<b>Draw</b>	No Draw— ball starts at center with winning team of coin toss; other team starts second half. Defense takes possession after a goal.
<b>Pass Rule</b>	Two passes initiated and received on the attack half of the field before a shot can be taken. A "received" pass is one that touches the head of the catcher's stick.
<b>Defense</b>	1v1 defense; double teams are called and offending player moved back to her mark
<b>Ground Balls</b>	2 players total (1 from each team) permitted on a ground ball. If 3 <sup>rd</sup> player joins, ball is awarded via alternate possession. Kicking the ball is not permitted.
<b>Score Kept</b>	No score kept
<b>Other Notes</b>	Coaches officiate; one coach may be on field during play for instruction and officiating. Off-sides not applicable

# COGYLA 3<sup>rd</sup>/4th Grade Rules Summary

*(These include the local modifications made by COGYLA. Please refer to USLacrosse 2017 Youth Girls' Rulebook-10U for complete rules and clarifications)*

<b>Players</b>	8v8 includes goalie; if no goalie both teams play short
<b>Field Size</b>	60-70 yard by 35-45 yard, cross field, with a center line (restraining line), and a goal circle, goal line, and an 8m arc at each end.
<b>Equipment</b>	Stick, mouthguard, goggles, NOCSAE ball
<b>Goal Size</b>	Range of 4'x4 to 5'x5' ideal (6' x 6' allowable)
<b>Game Time</b>	2-20 min. running halves, 5 min. halftime; 2-2 min. timeouts allowed per team; clock stops on all timeouts
<b>Carded Fouls</b>	Player removed for 2 min. for yellow card; player out for game if red card. Team does not play short (sub goes in)
<b>Checking</b>	No checking
<b>Draw</b>	Draw at start; 3 players line up at each offensive and defensive 8-m with 1 player taking draw at the center); goalie clear after score (or awarded to defense if no goalie)
<b>Pass Rule</b>	Two passes initiated and received on the attack half of the field before a shot can be taken. A "received" pass is one that touches the head of the catcher's stick.; 3-second cradling rule enforced
<b>Defense</b>	1v1 defense, double teams permitted inside critical scoring area; 3-second cradling rule enforced
<b>Ground Balls</b>	2 players total (1 from each team) permitted on a ground ball. If 3 <sup>rd</sup> player joins, ball is awarded via alternate possession. Player may kick ball out of a scrum.
<b>Score Kept</b>	Optional
<b>Other Notes</b>	Ref: 1 required; 5v5 offense below the restraining line

# COGYLA 5<sup>th</sup>/6th Grade Rules Summary

*(These include the local modifications made by COGYLA. Please refer to USLacrosse 2017 Youth Girls' Rulebook- 12U for complete rules and clarifications)*

<b>12U</b>	<b>COGYLA Proposed Structure</b>
<b>Players</b>	8v8 (or 12v12) includes goalie
<b>Field Size</b>	8v8: 60-70 yard by 30-40 yard or cross field 12v12: full field
<b>Equipment</b>	Stick, Mouthguard, Goggles, NOCSAE ball
<b>Goal Size</b>	6' x 6'
<b>Game Time</b>	20 min. half; 5 min. timeout; 2 timeouts per team; clock stops on all timeouts; no overtime
<b>Carded Fouls</b>	Team does not play short; player sits for 2 min. for yellow; player out for game if red card
<b>Checking</b>	No checking allowed
<b>Ground Ball</b>	Player may kick ball out of a scrum
<b>Draw</b>	Draw at center to start half and after each goal; If playing 8v8, 3 players line up at each offensive and defensive 8-m with 1 player taking draw at the center, traditional line up for 12v12.
<b>Pass Rule</b>	No pass rule; 3-second cradling rule strongly enforced
<b>Scoring</b>	Score kept; mercy rule can apply
<b>Other Notes</b>	Ref: 2 required for 12v12: <i>Off-sides is a major foul.</i> Ref: 1 required for 8v8: <i>Soft whistle for off-sides for 8v8</i>